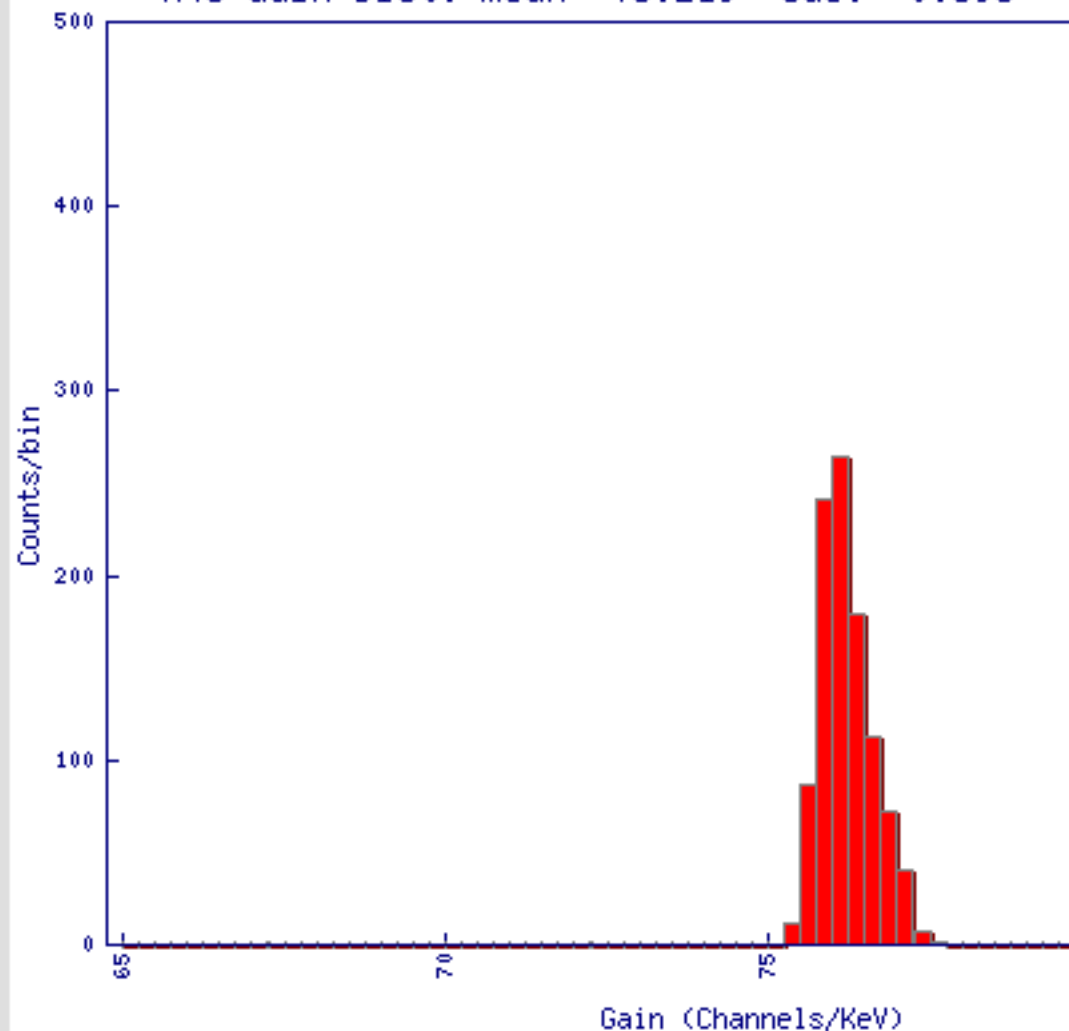
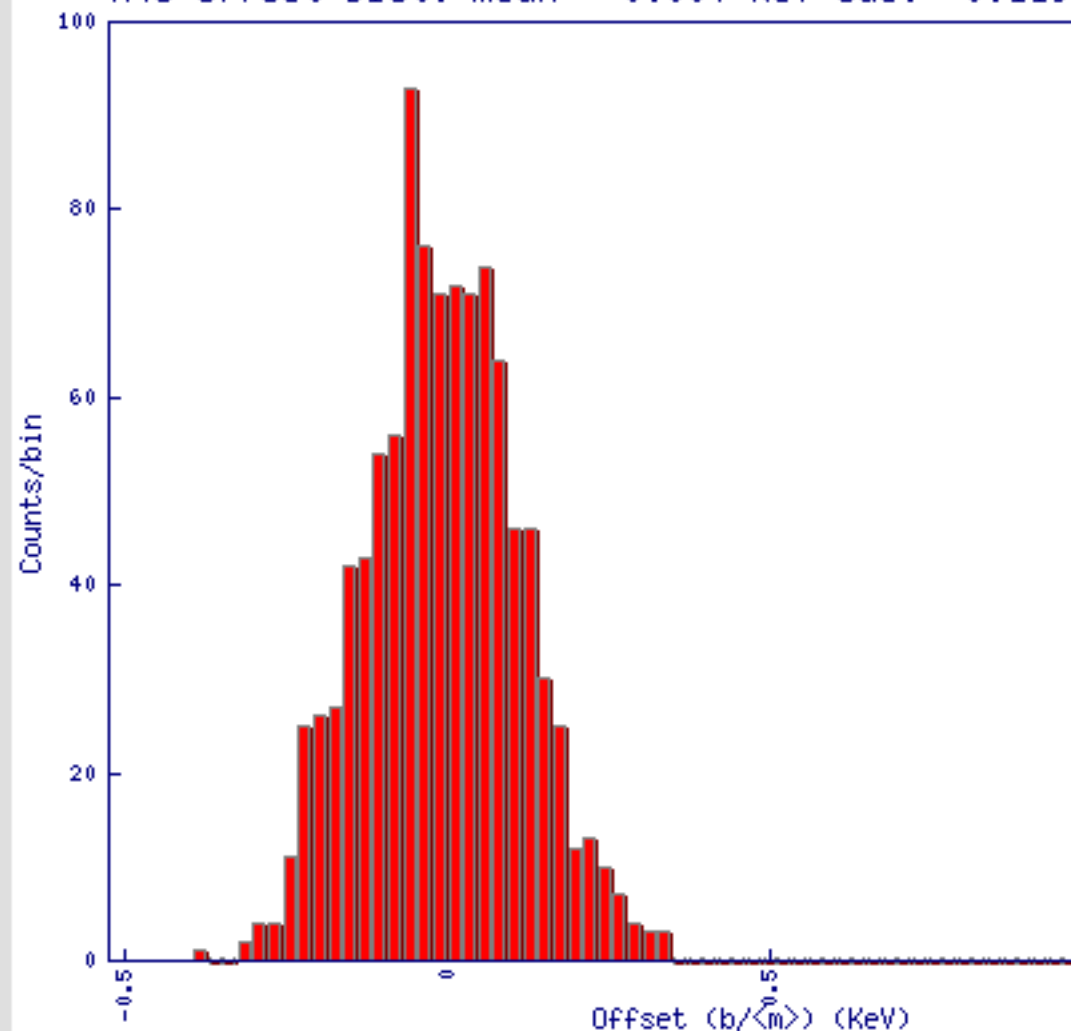


# H43 T40C Page 1

H43 Gain Dist: mean= 76.219 sdev= 0.398

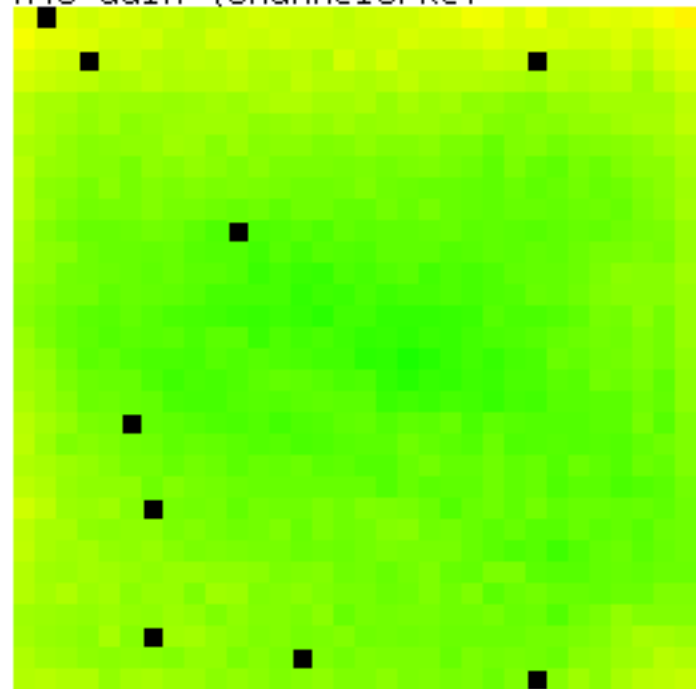


H43 Offset Dist: mean= -0.007 KeV sdev= 0.119



## H43 T40C Page 2

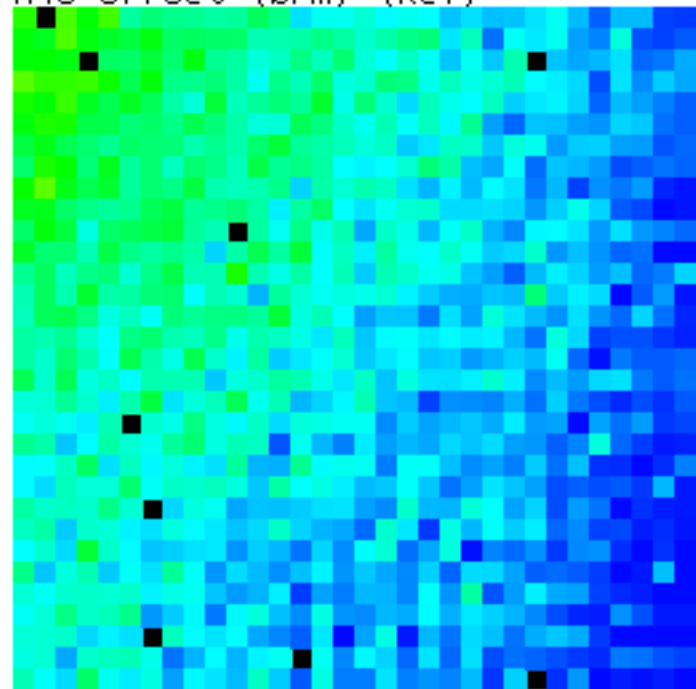
H43 Gain (channels/keV)



70

80

H43 Offset (b/m) (keV)

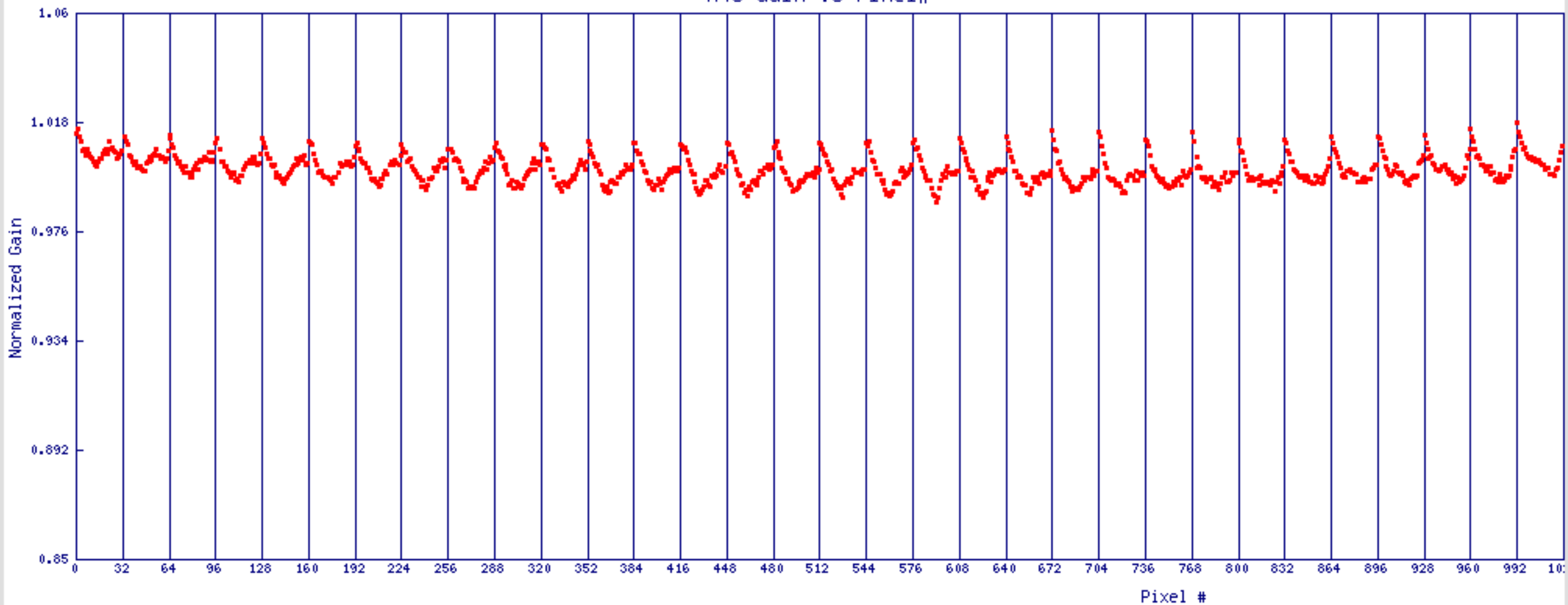


-0.25

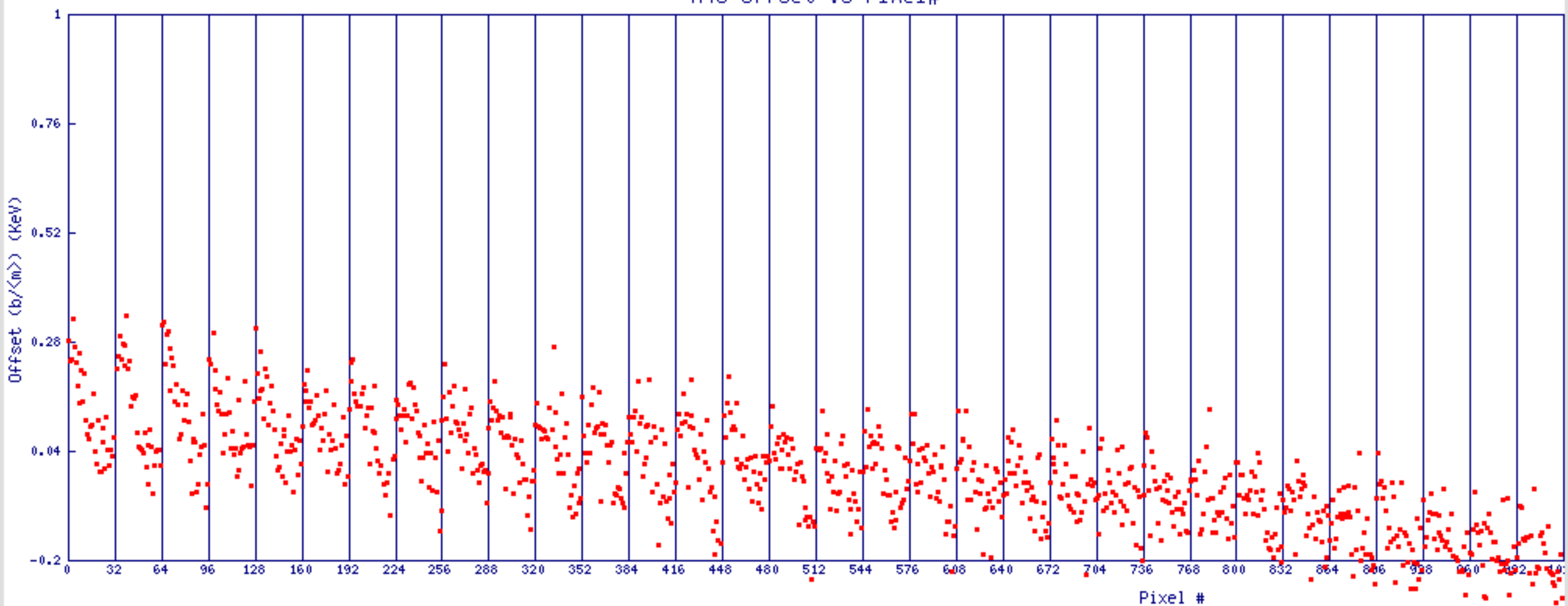
0.75

# H43 T40C Page 3

H43 Gain vs Pixel#

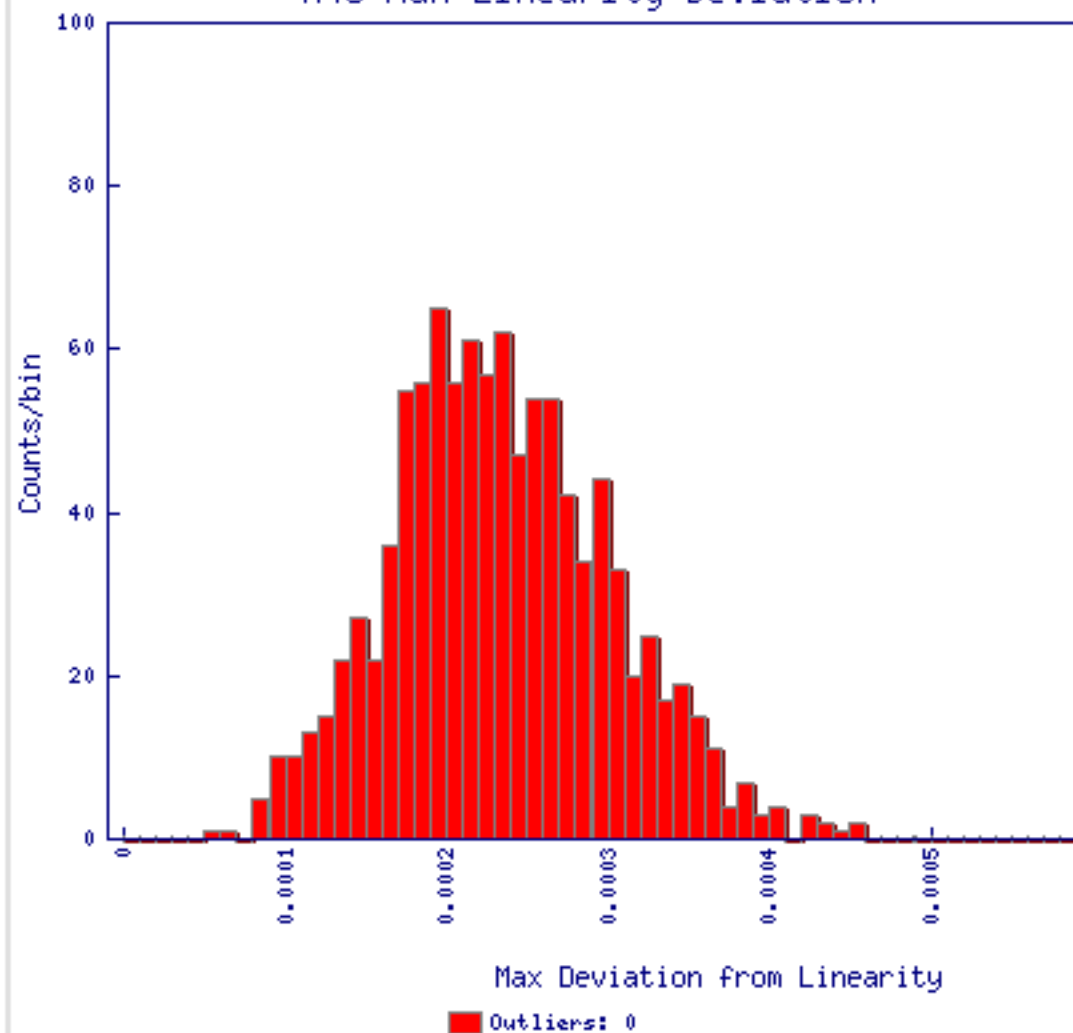


H43 Offset vs Pixel#



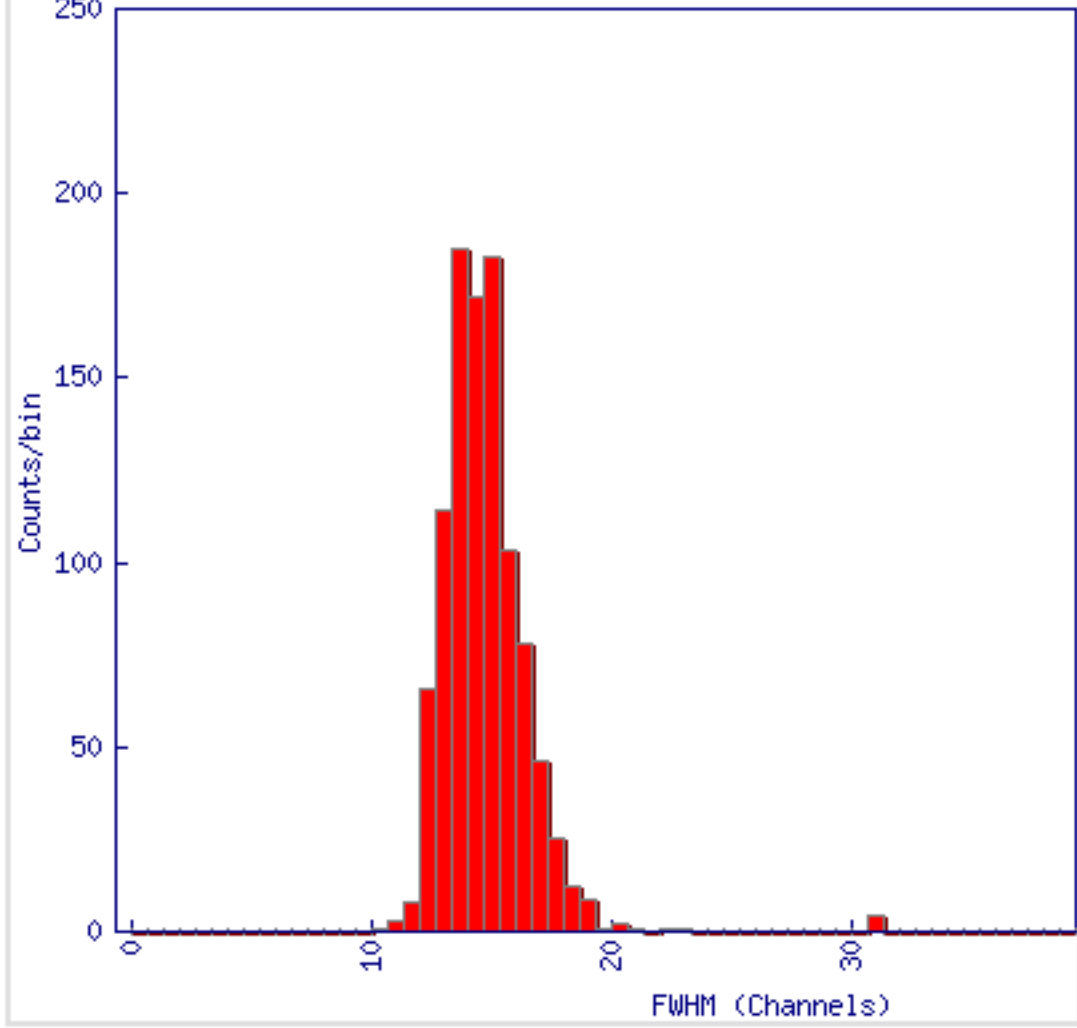
# H43 T40C Page 4

H43 Max Linearity Deviation

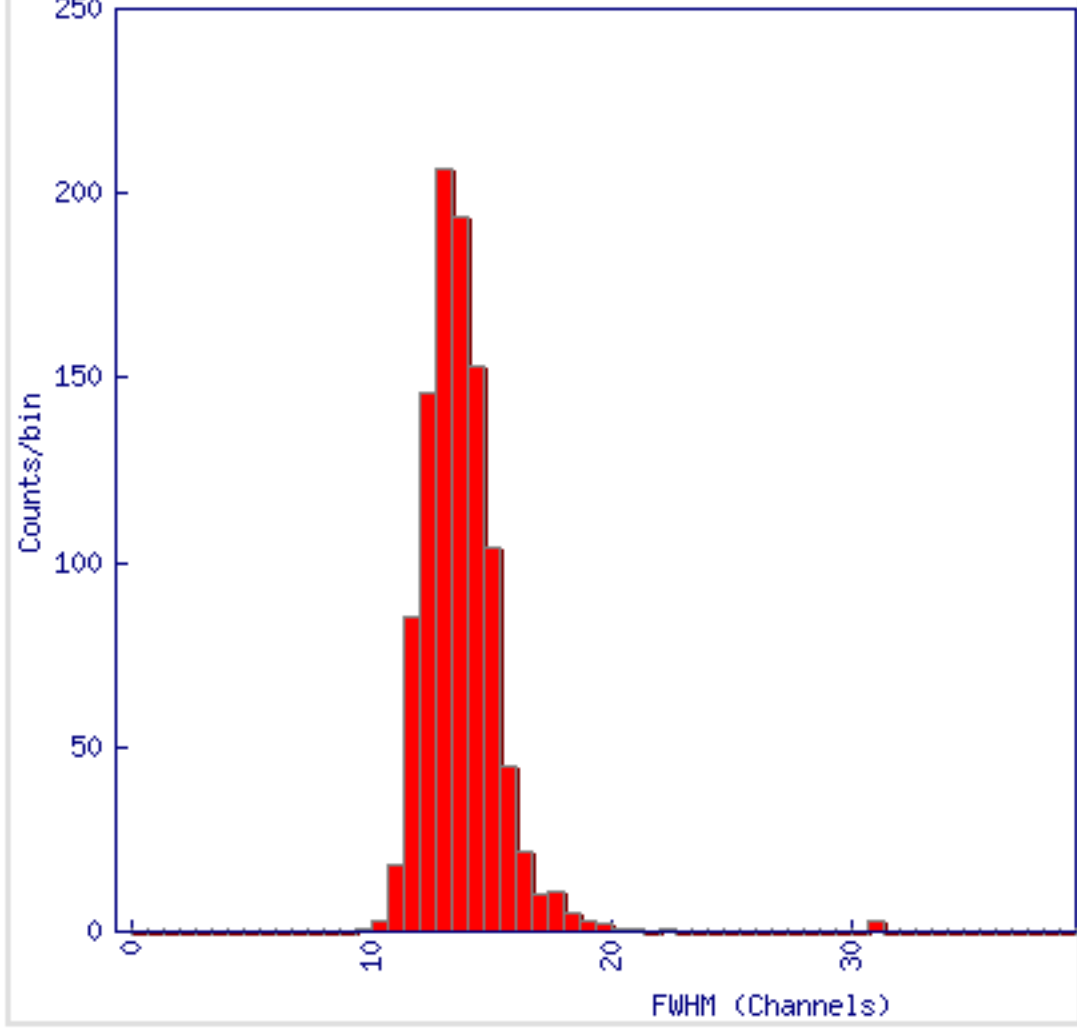


# H43 T40C Page 5

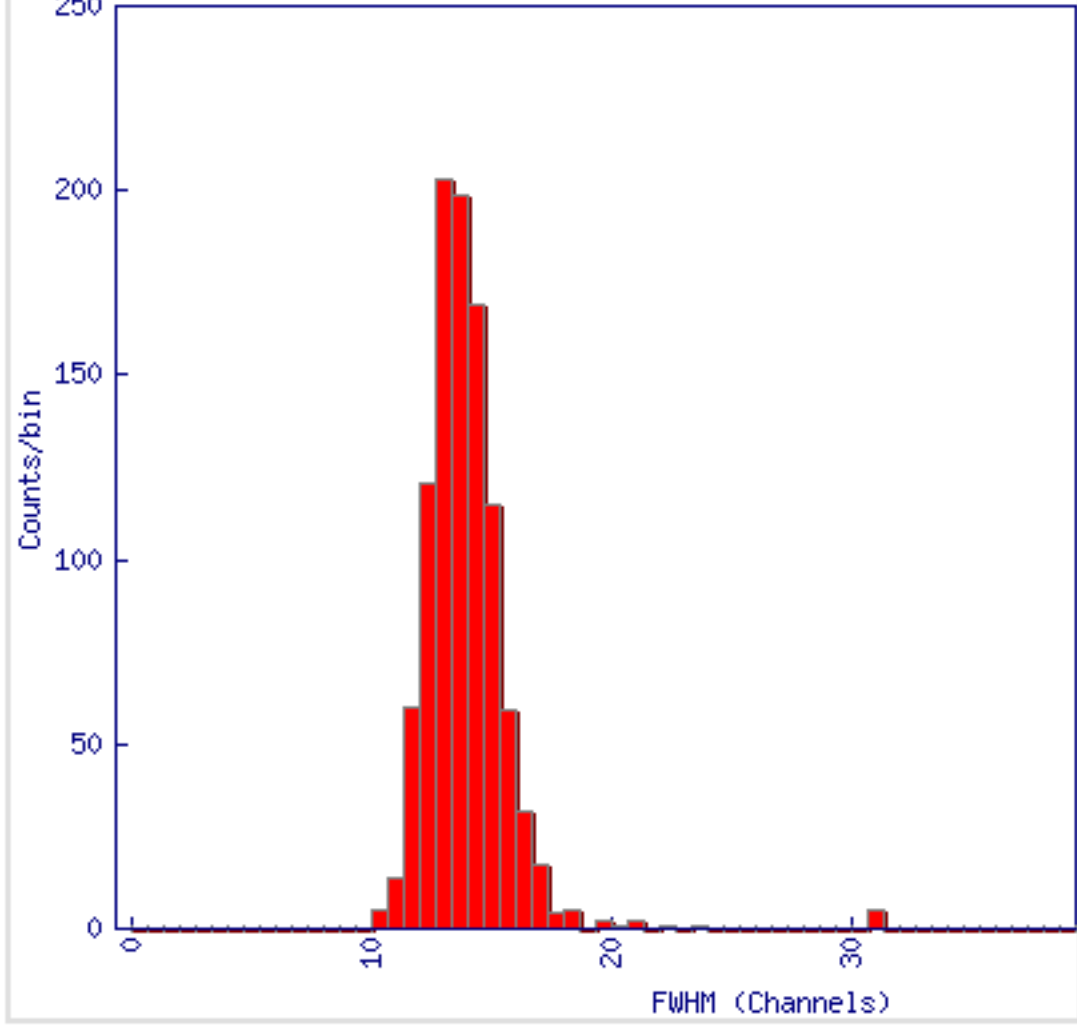
H43 Peak 0 FWHM: min=10.6 max=31.1 mean=14.7



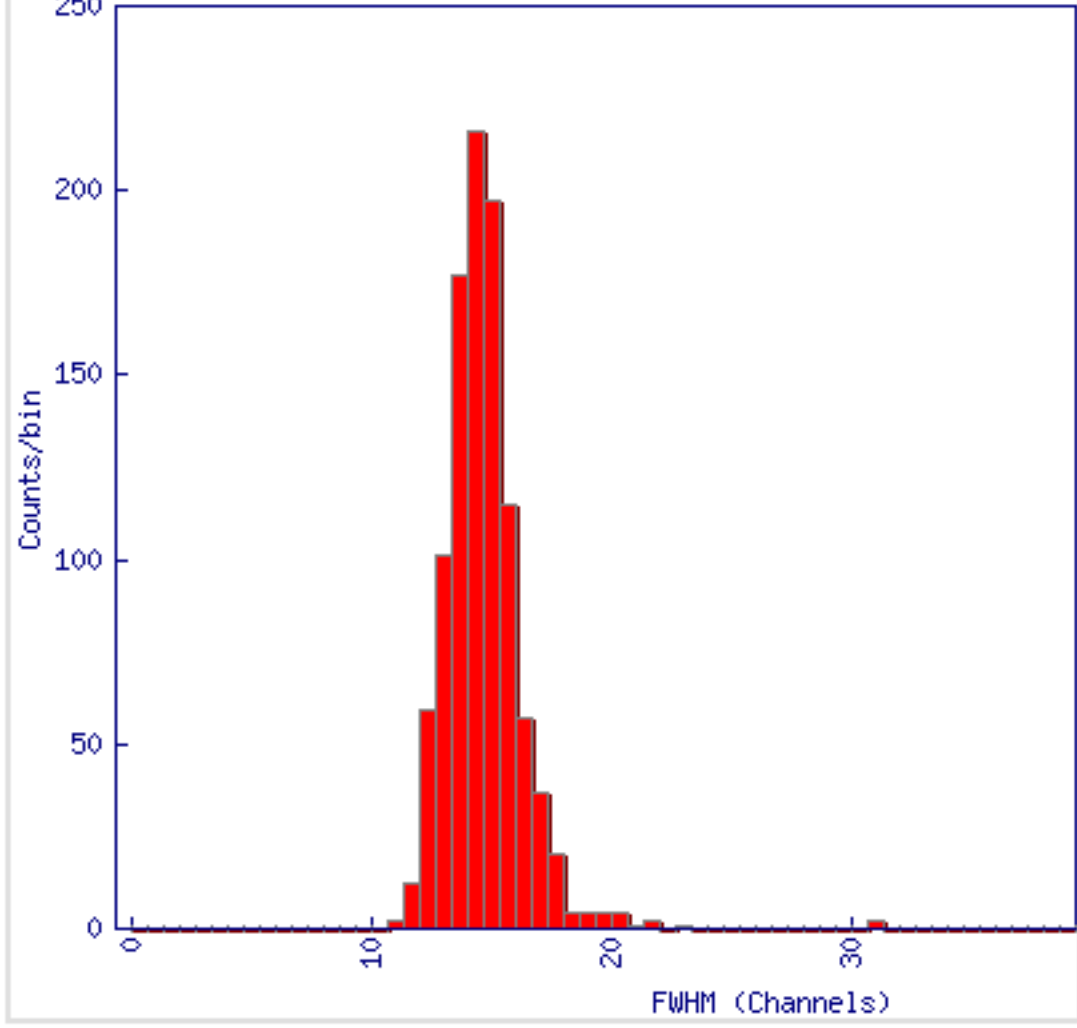
H43 Peak 1 FWHM: min= 9.9 max=31.1 mean=13.7



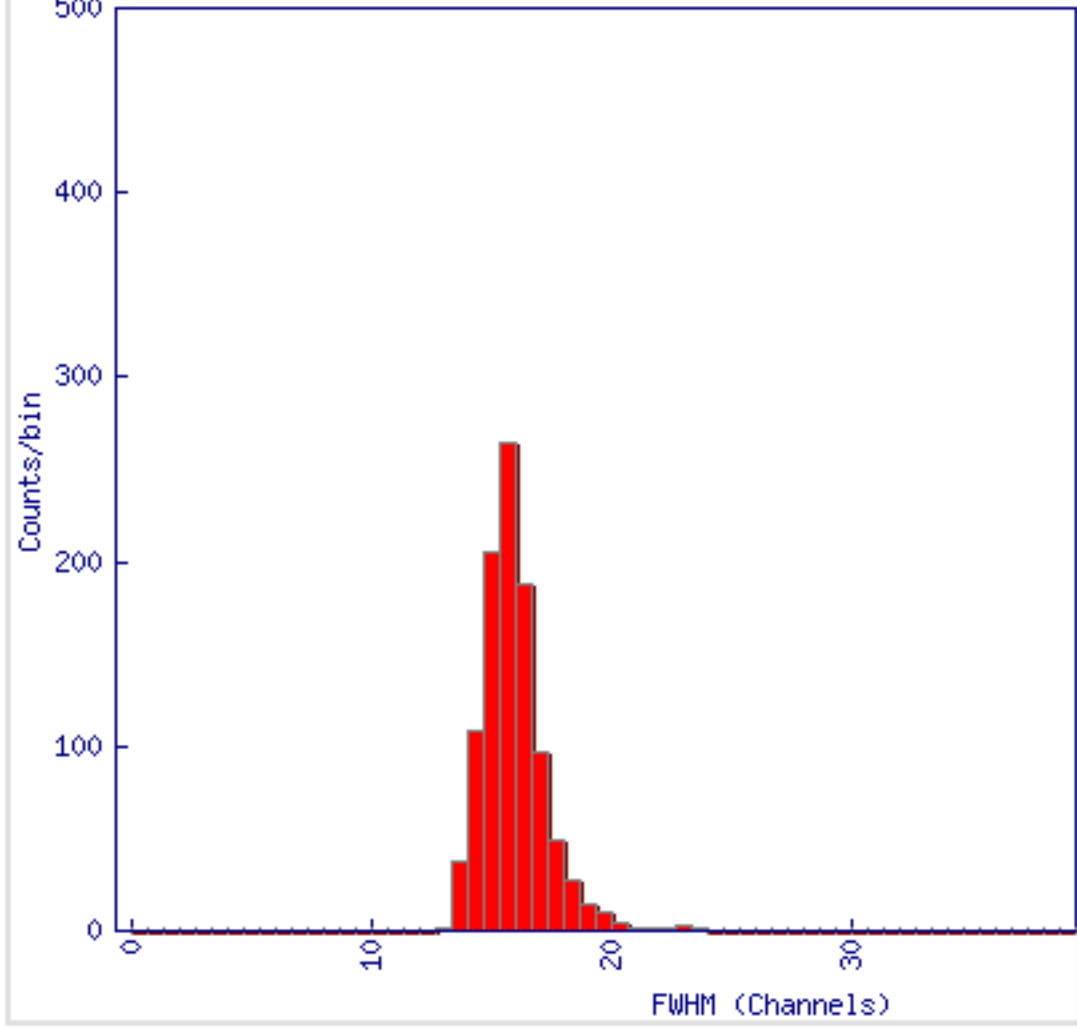
H43 Peak 2 FWHM: min=10.4 max=31.1 mean=13.9



H43 Peak 3 FWHM: min=11.0 max=31.1 mean=14.6

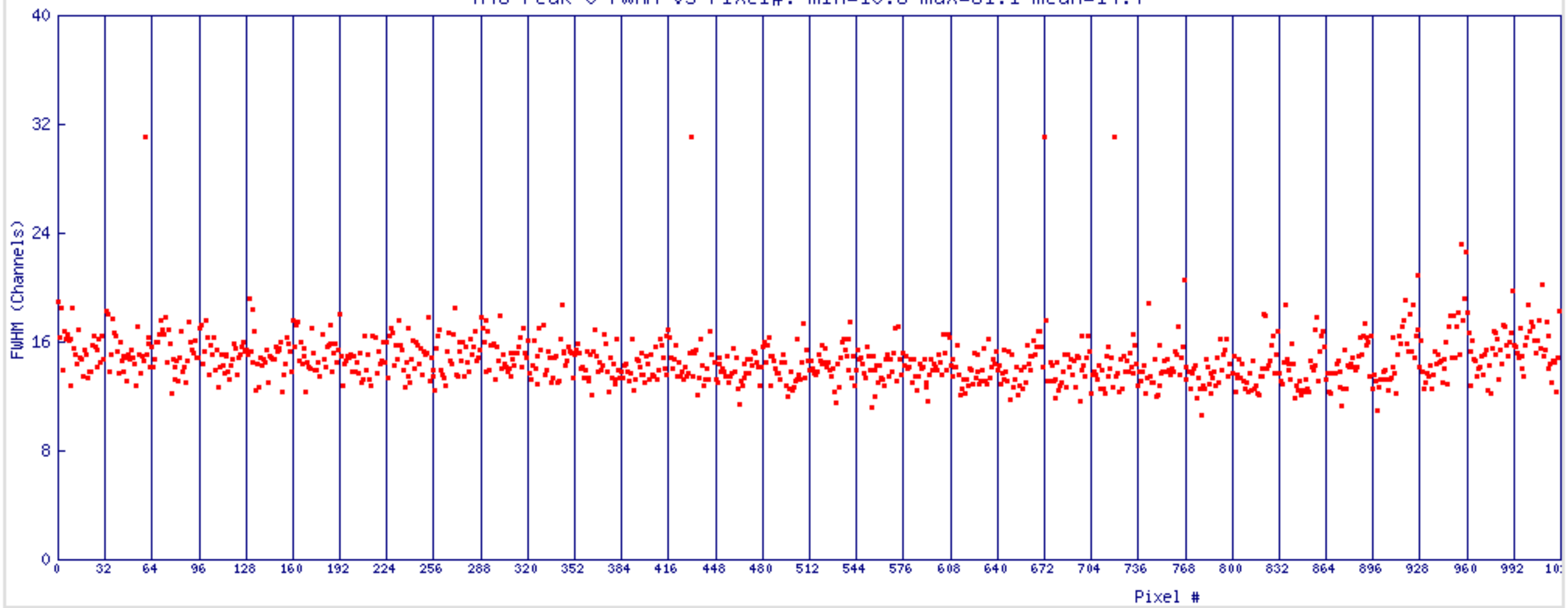


H43 Peak 4 FWHM: min=13.0 max=23.4 mean=15.9

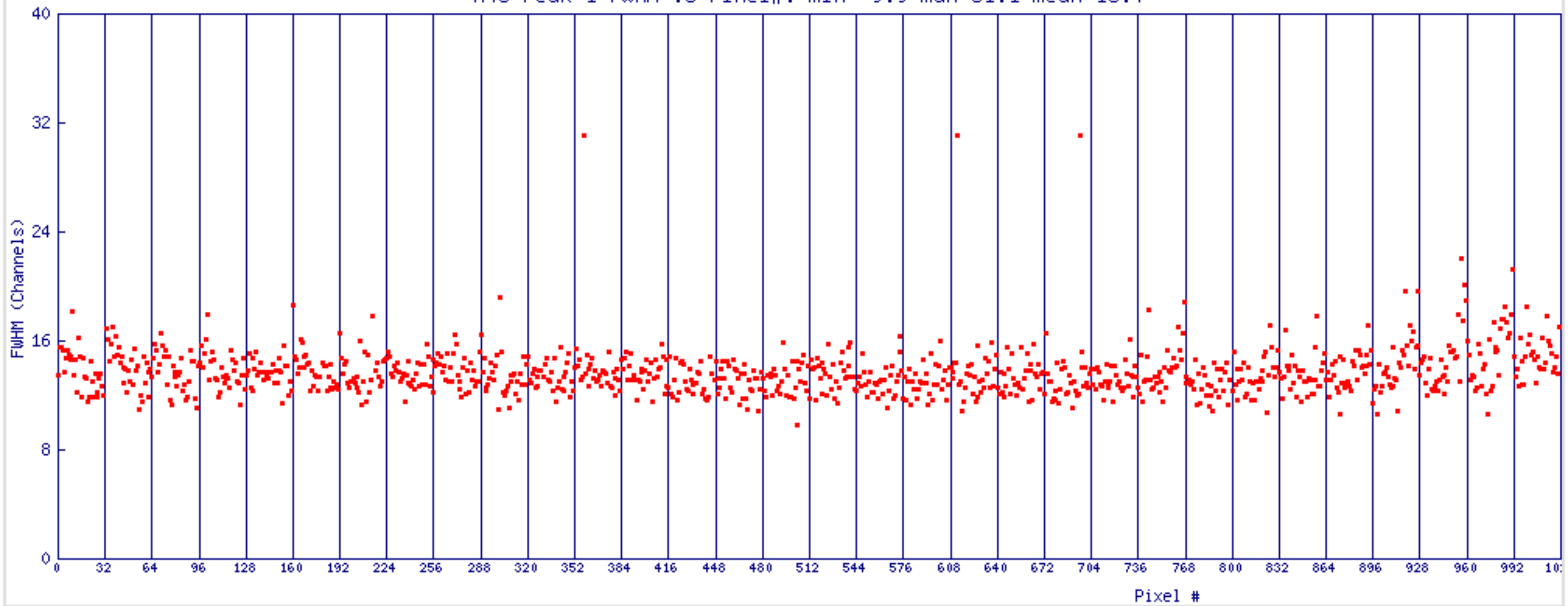


# H43 T40C Page 6

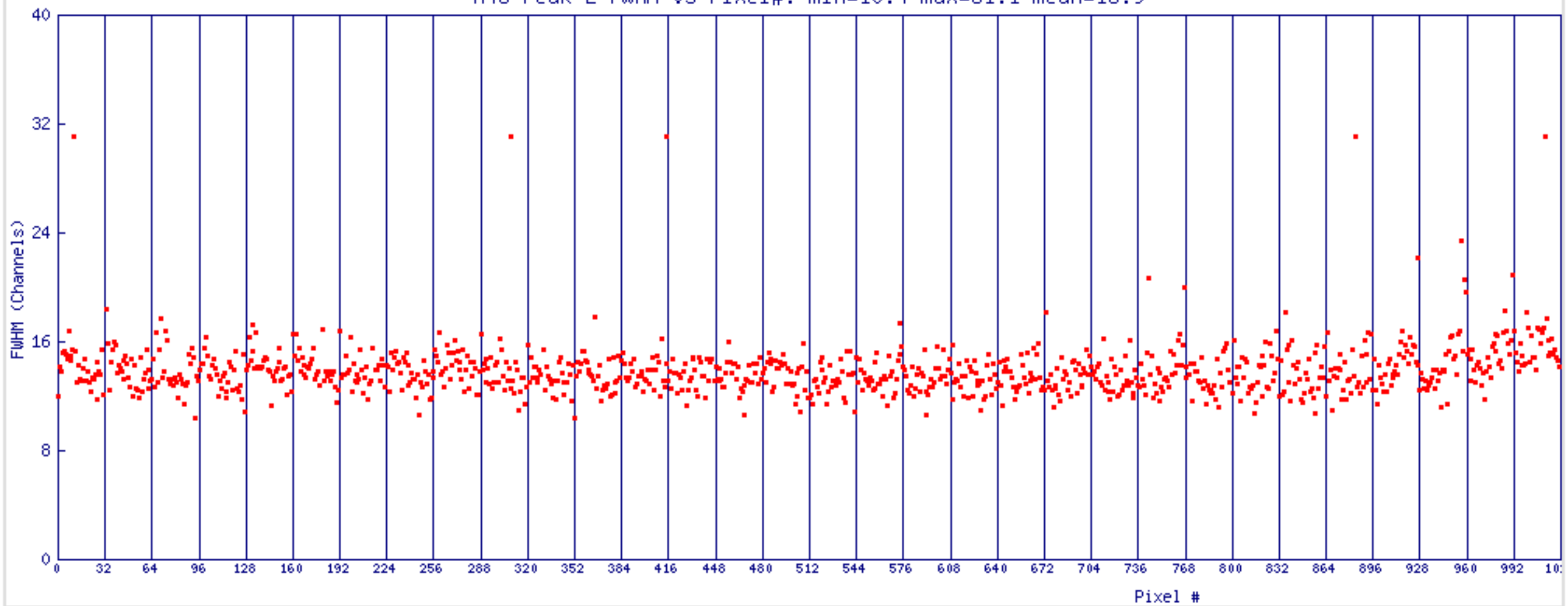
H43 Peak 0 FWHM vs Pixel#. min=10.6 max=31.1 mean=14.7



H43 Peak 1 FWHM vs Pixel#. min= 9.9 max=31.1 mean=13.7

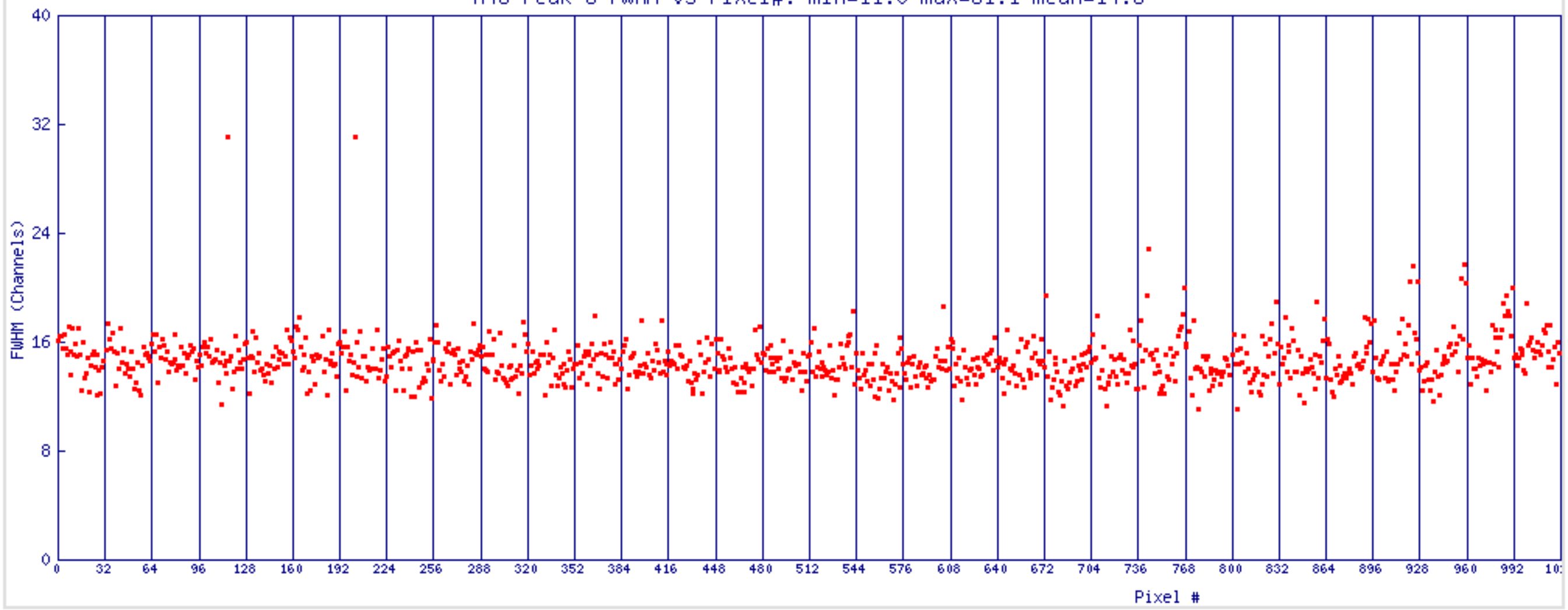


H43 Peak 2 FWHM vs Pixel#. min=10.4 max=31.1 mean=13.9

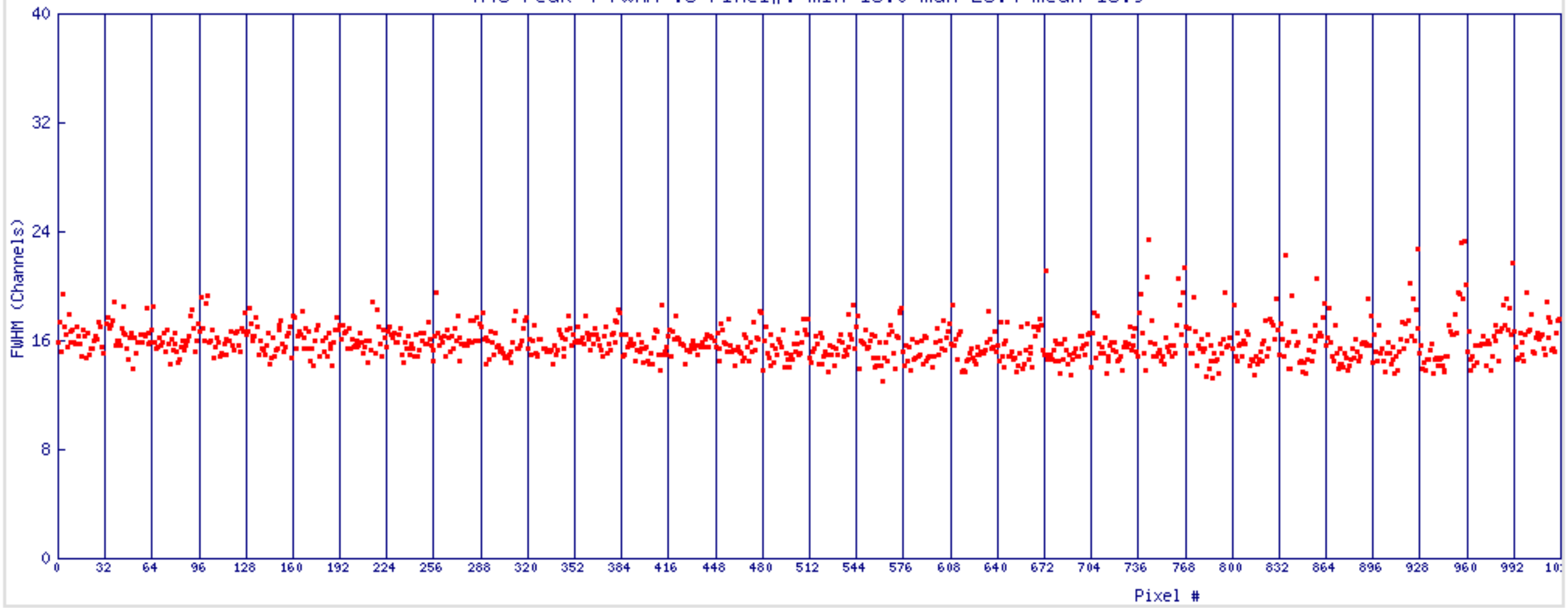


# H43 T40C Page 7

H43 Peak 3 FWHM vs Pixel#. min=11.0 max=31.1 mean=14.6

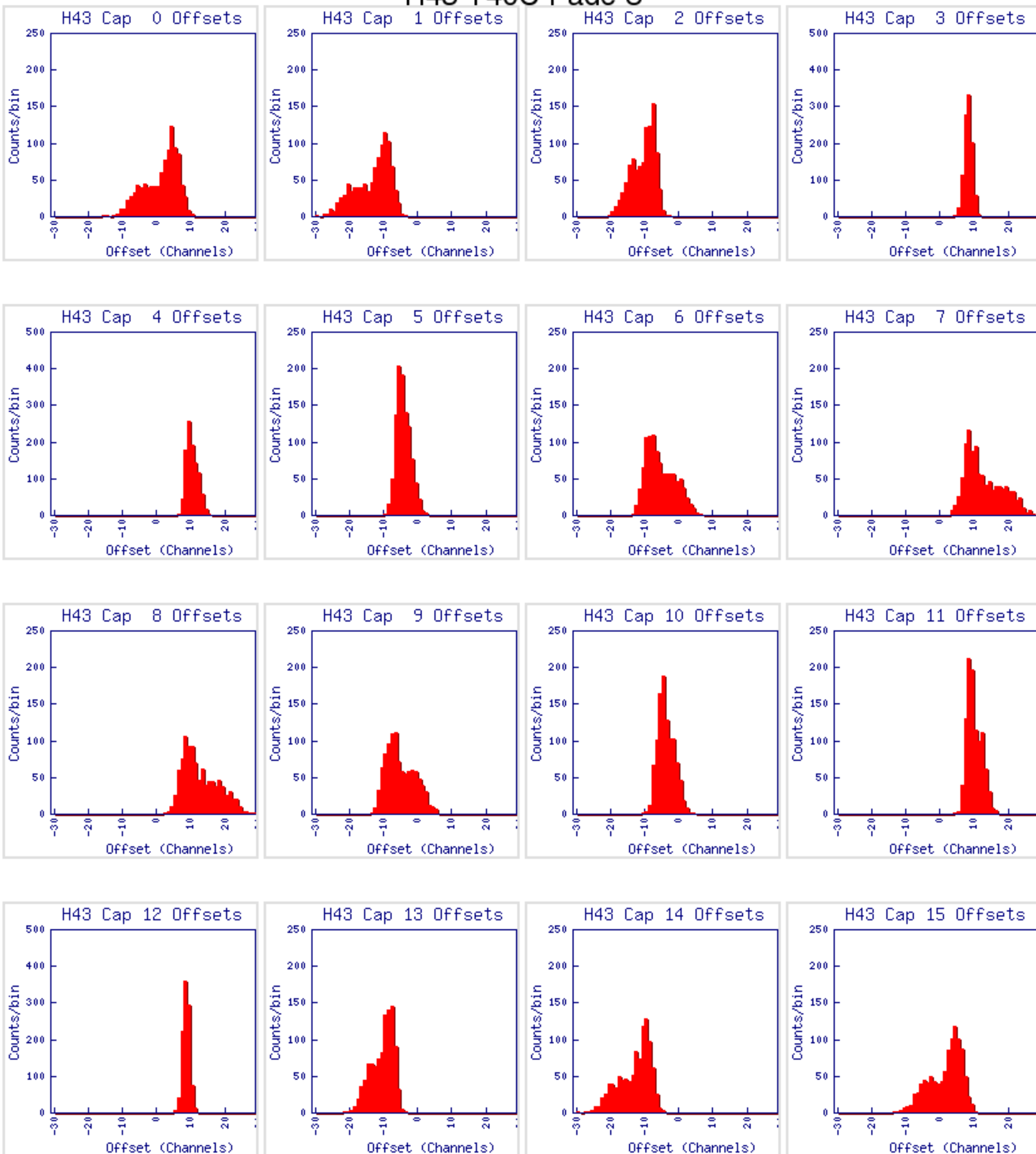


H43 Peak 4 FWHM vs Pixel#. min=13.0 max=23.4 mean=15.9





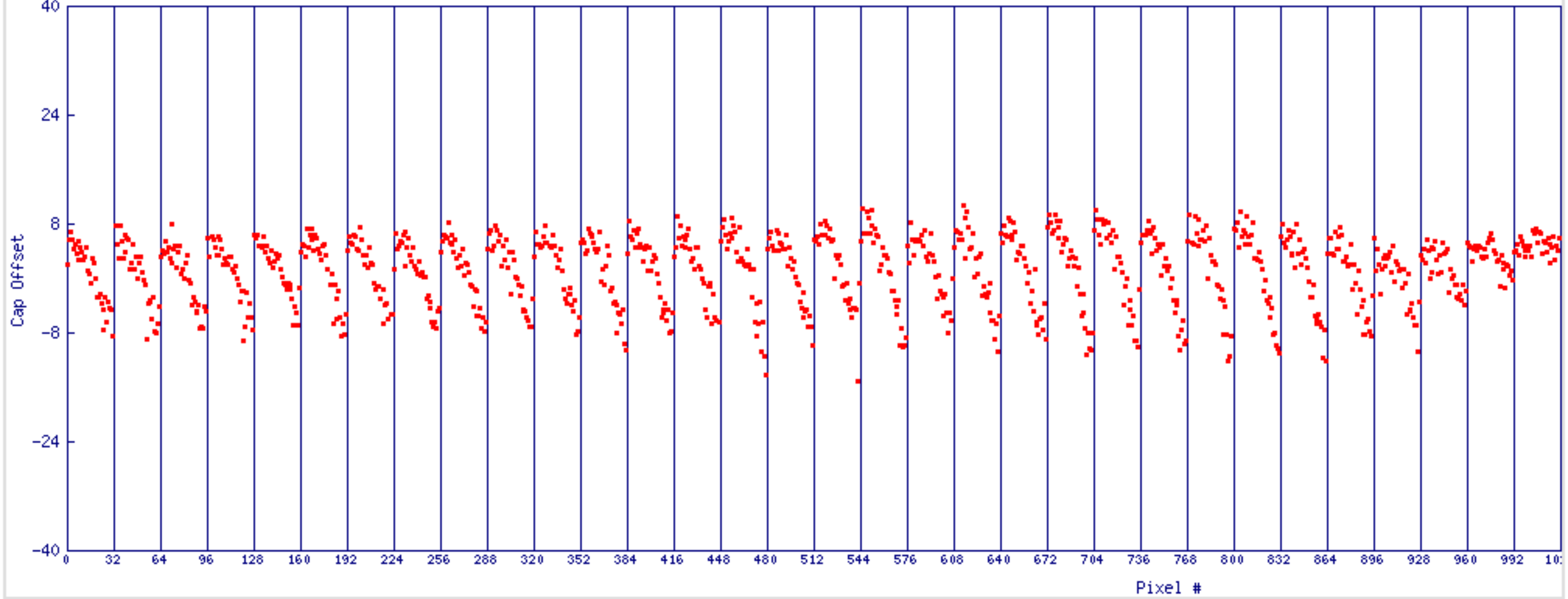
# H43 T40C Page 8



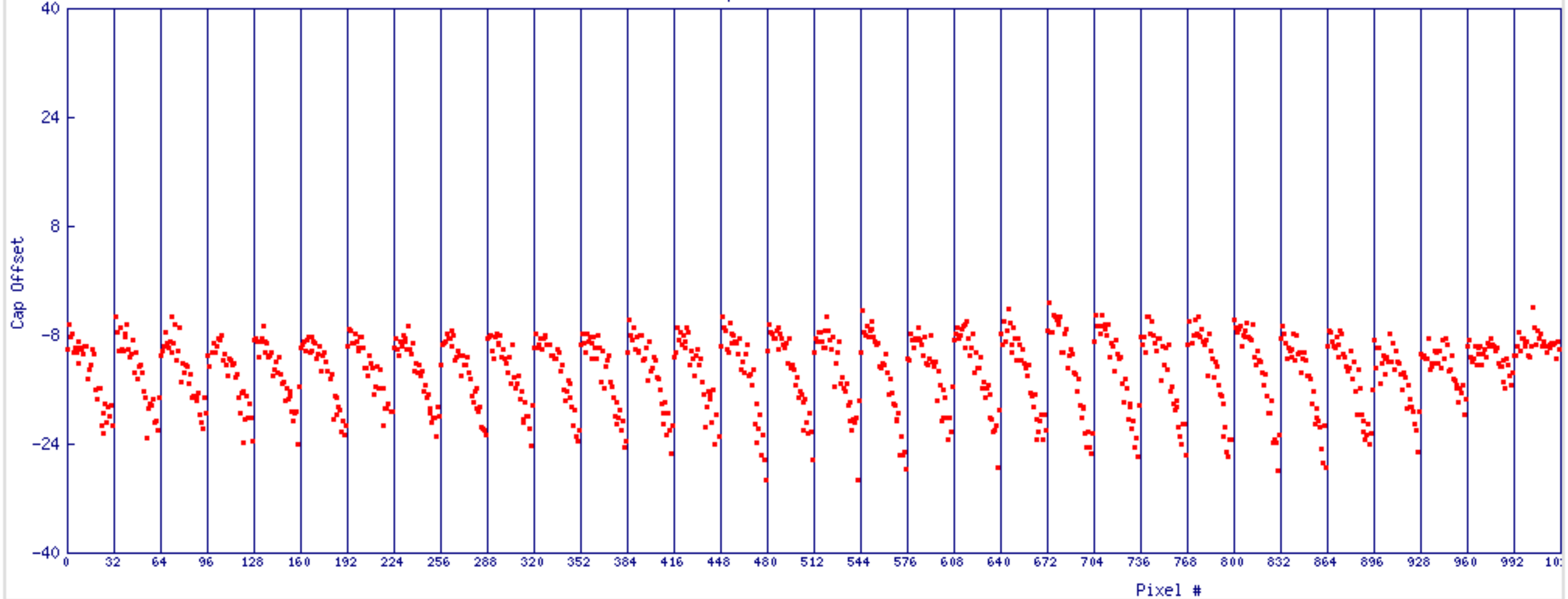


# H43 T40C Page 9

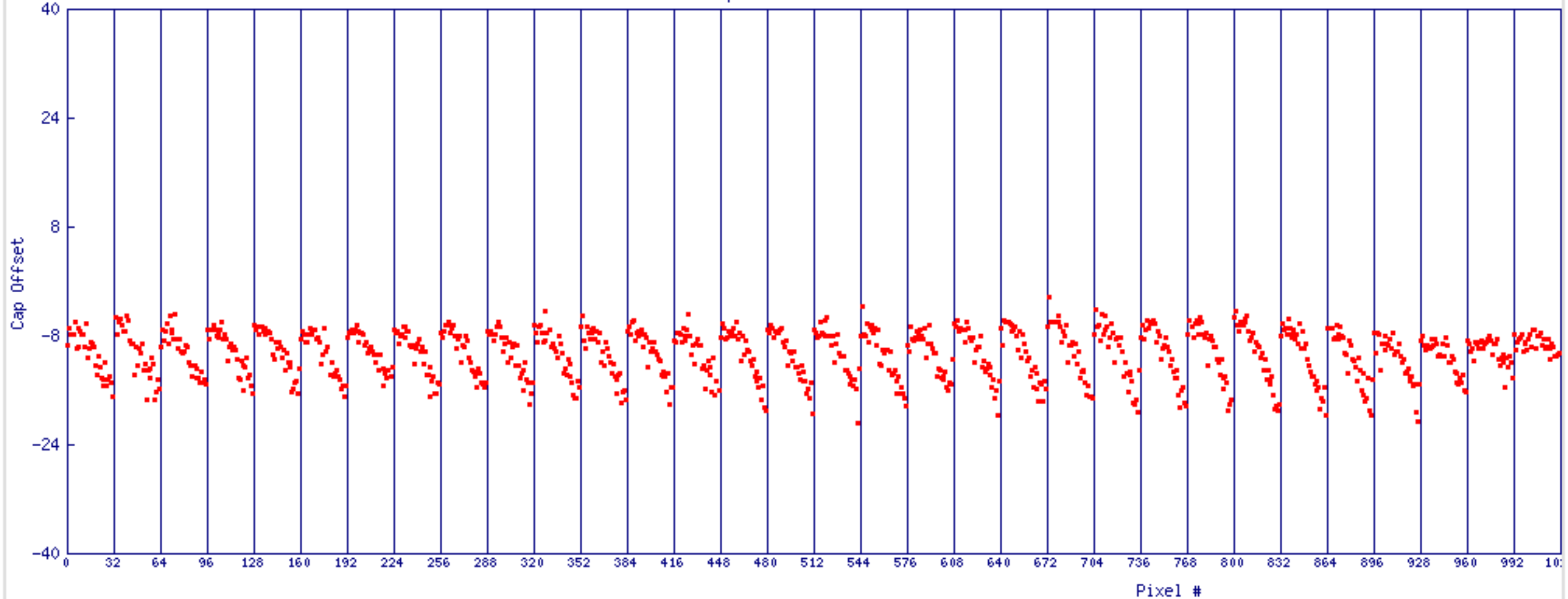
H43 Cap 0 Offset vs Pixel#



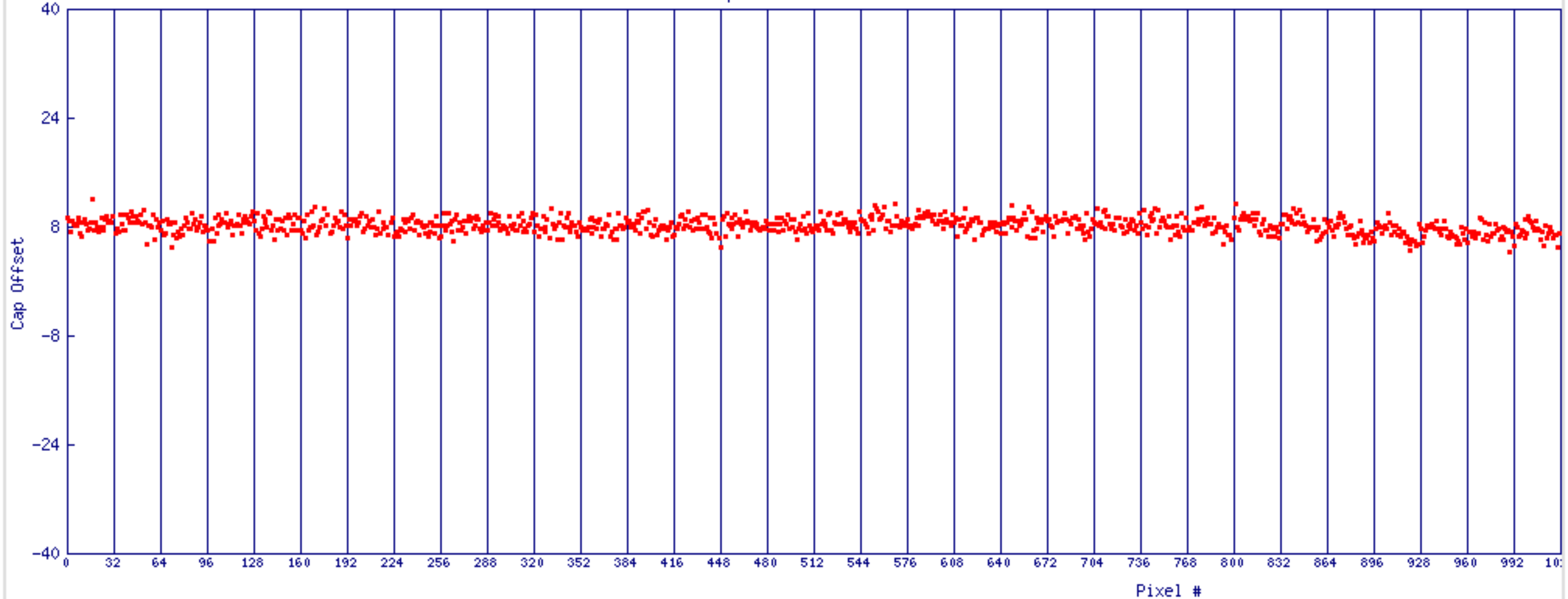
H43 Cap 1 Offset vs Pixel#



H43 Cap 2 Offset vs Pixel#

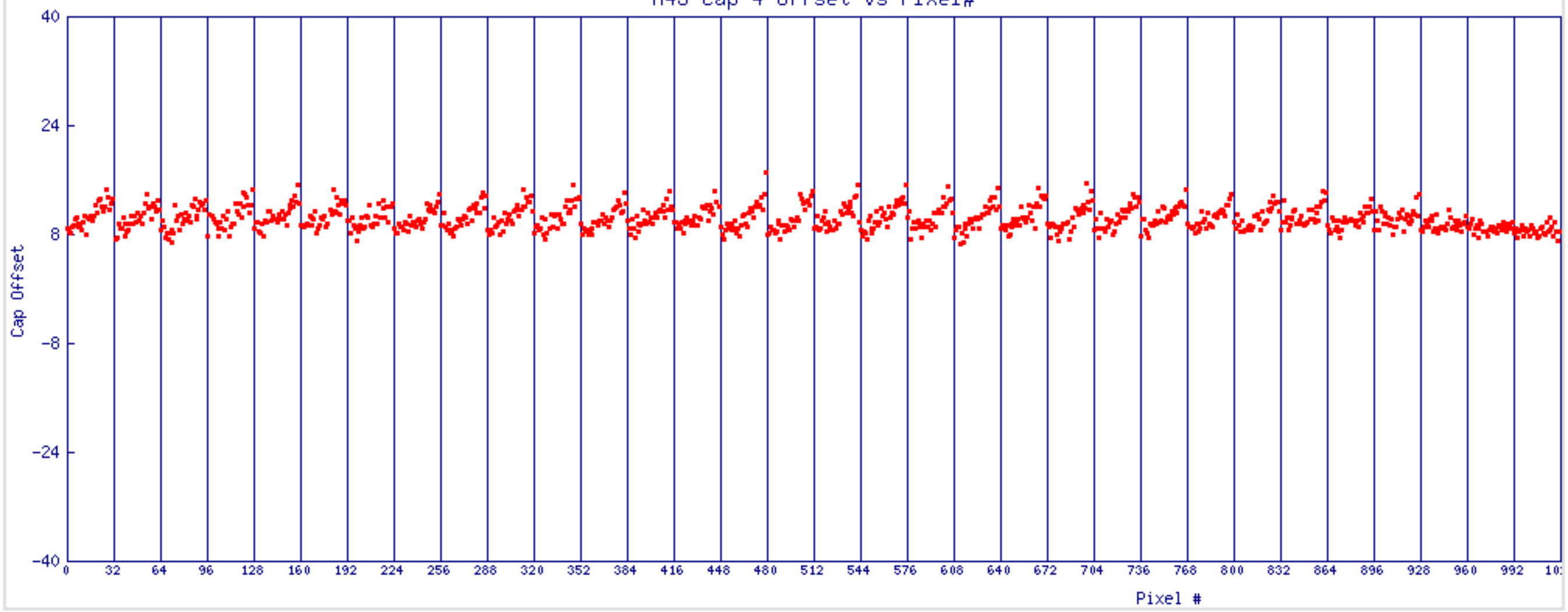


H43 Cap 3 Offset vs Pixel#

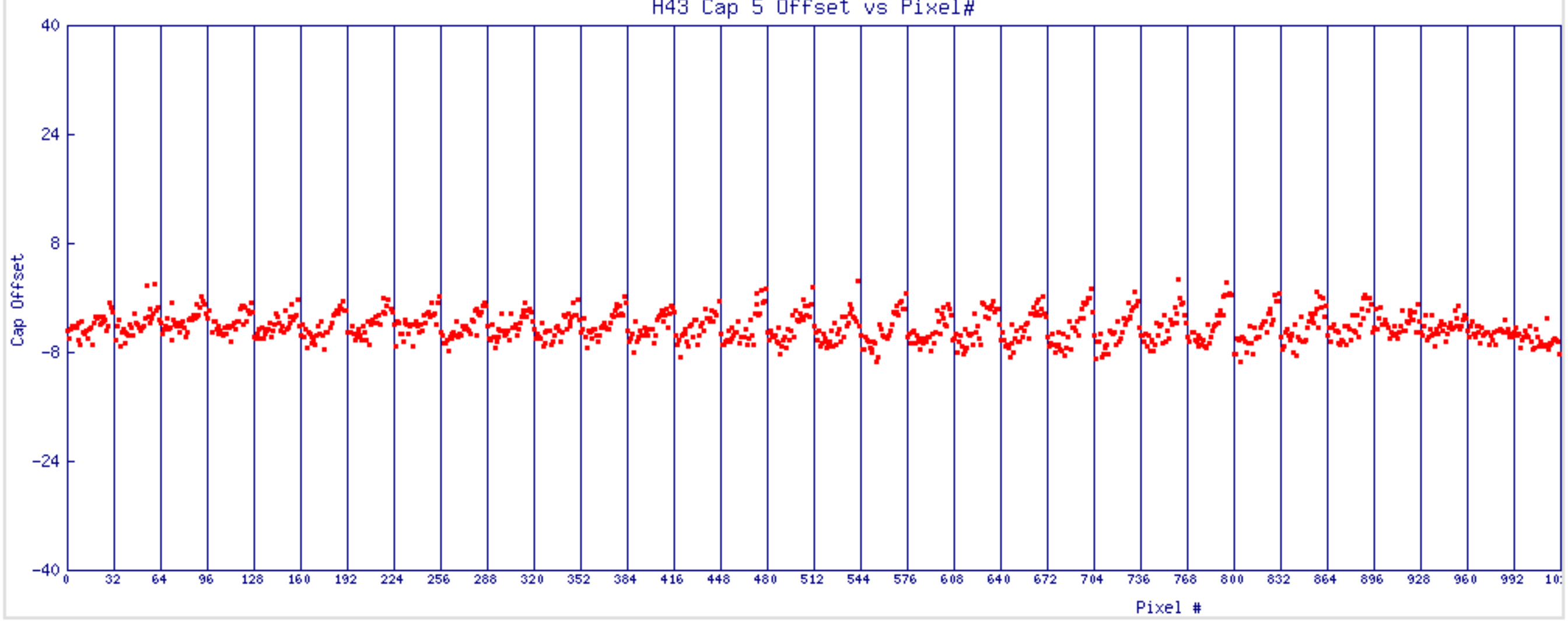


# H43 T40C Page 10

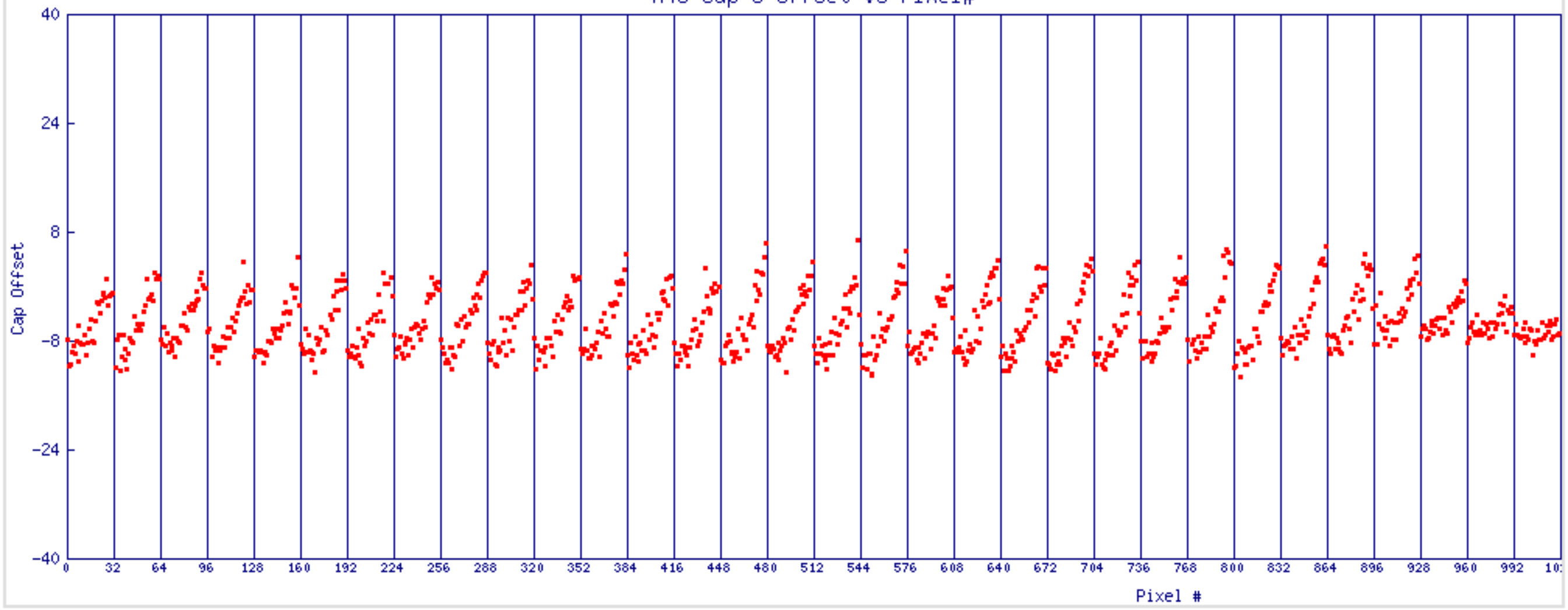
H43 Cap 4 Offset vs Pixel#



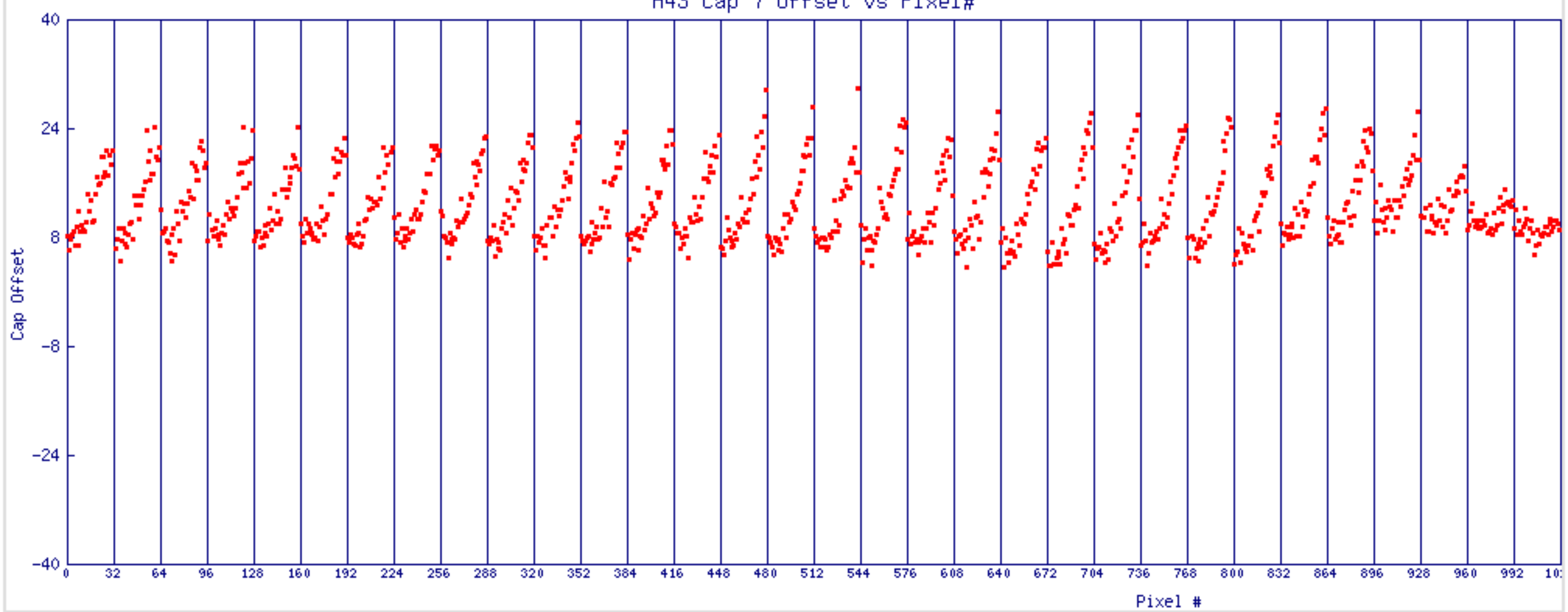
H43 Cap 5 Offset vs Pixel#



H43 Cap 6 Offset vs Pixel#

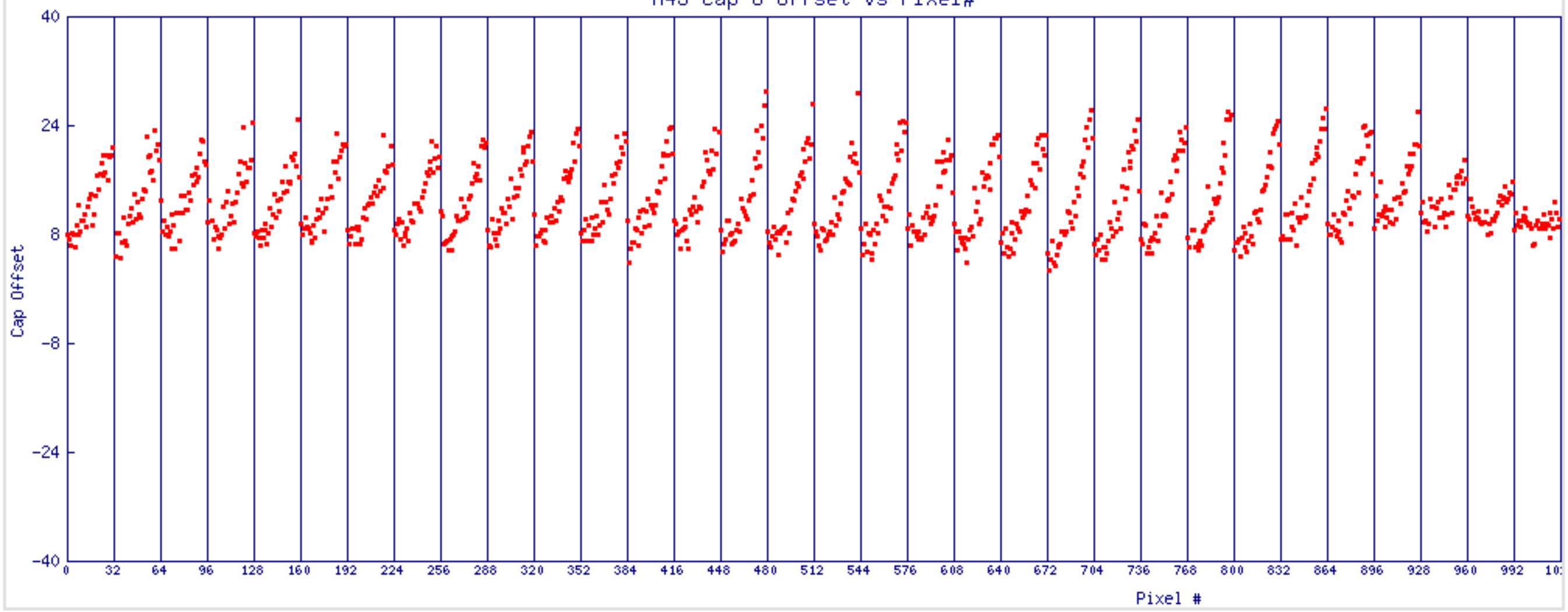


H43 Cap 7 Offset vs Pixel#

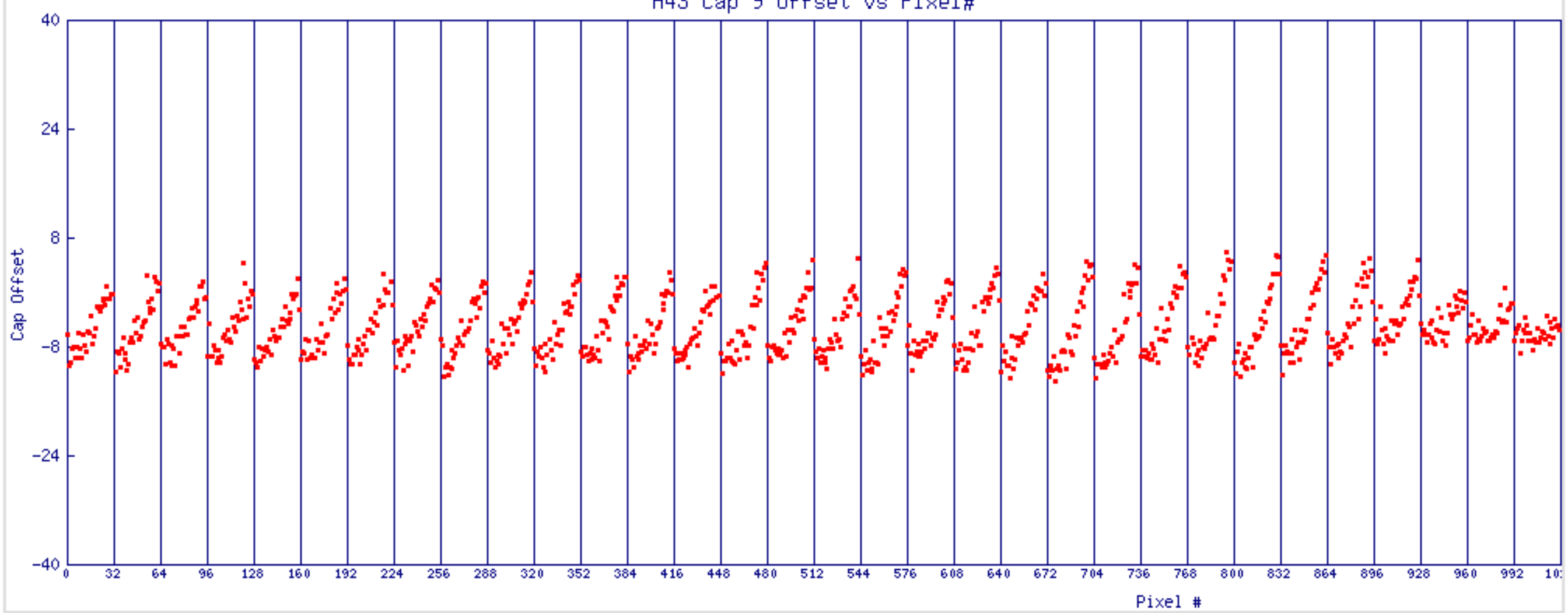


# H43 T40C Page 11

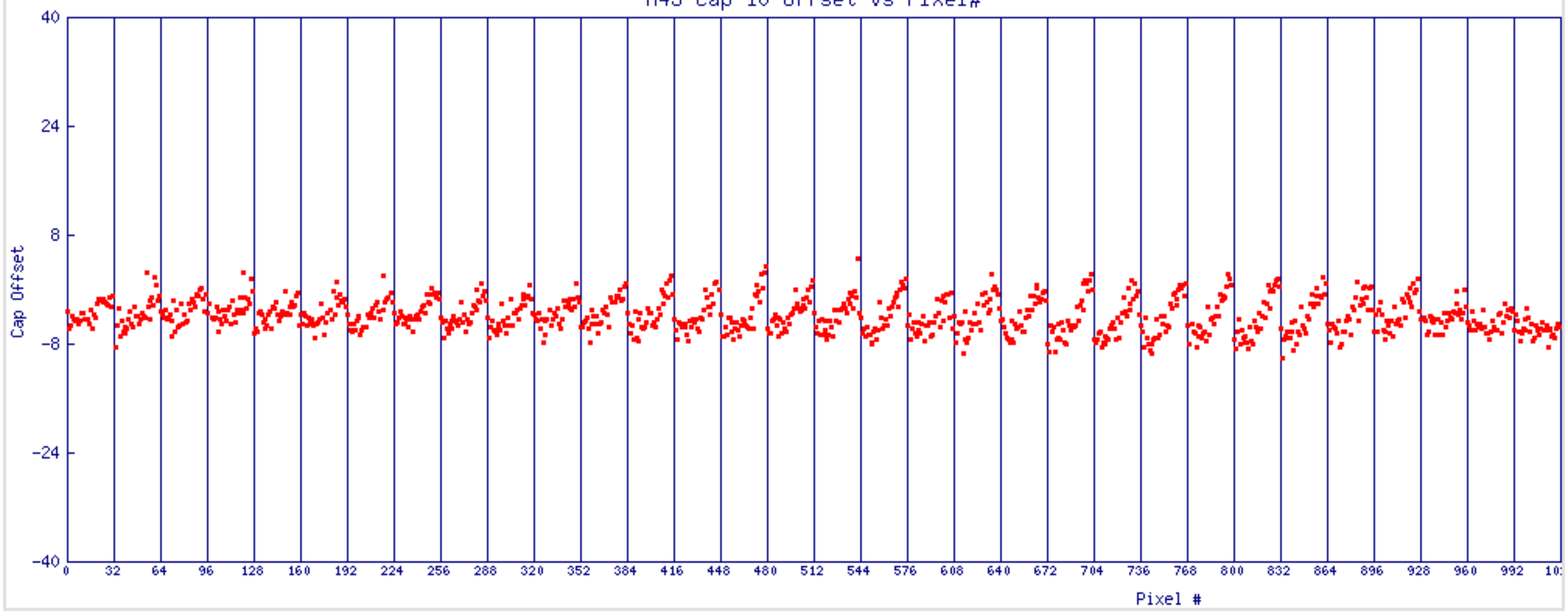
H43 Cap 8 Offset vs Pixel#



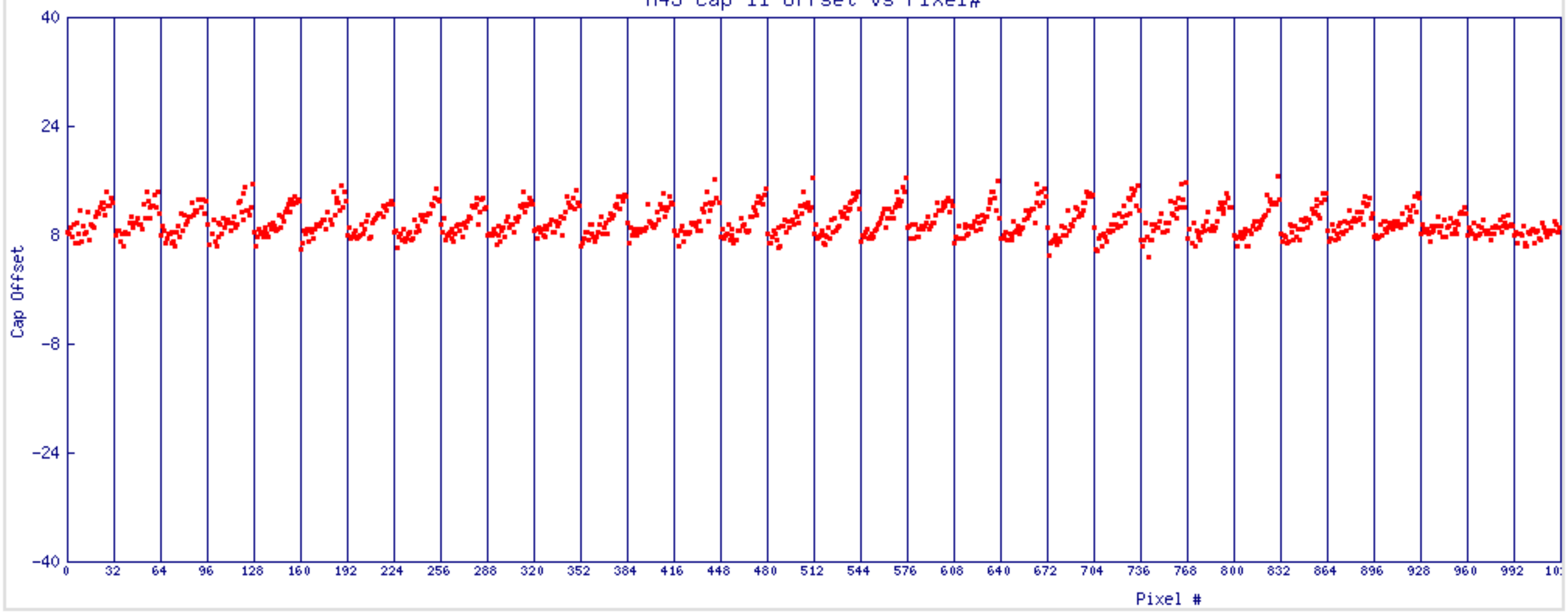
H43 Cap 9 Offset vs Pixel#



H43 Cap 10 Offset vs Pixel#



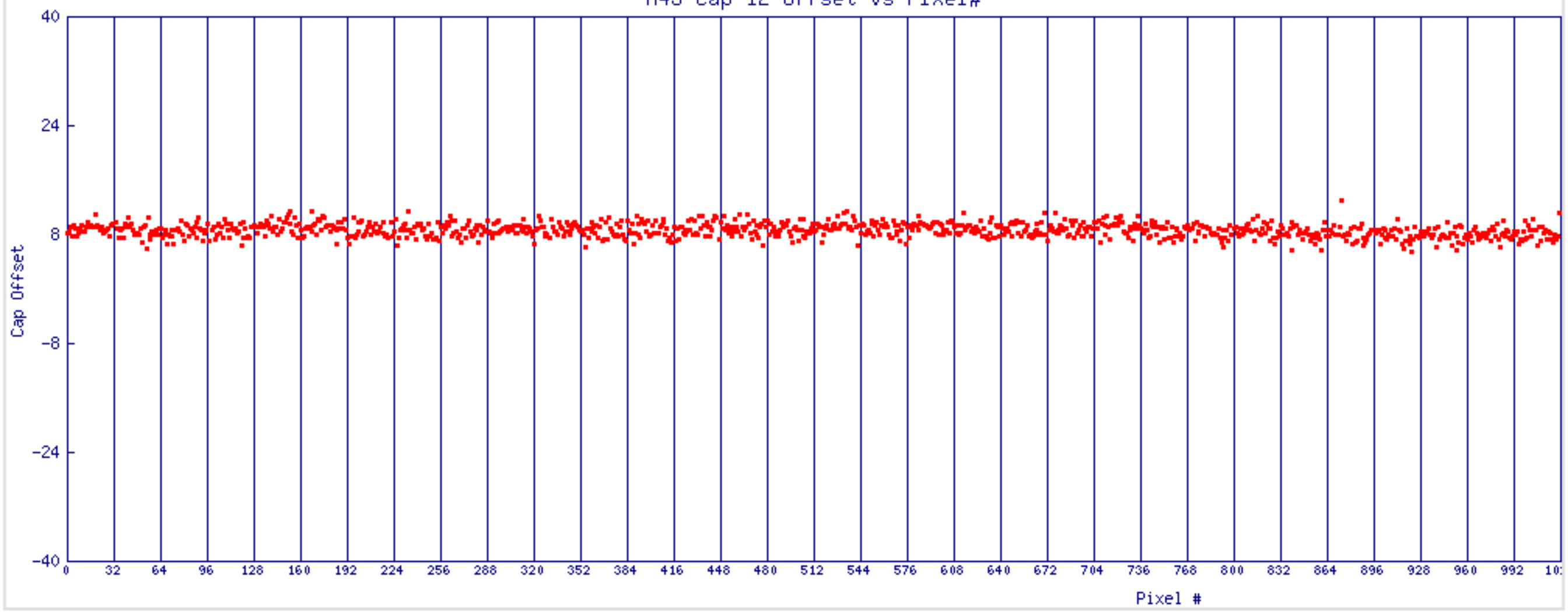
H43 Cap 11 Offset vs Pixel#



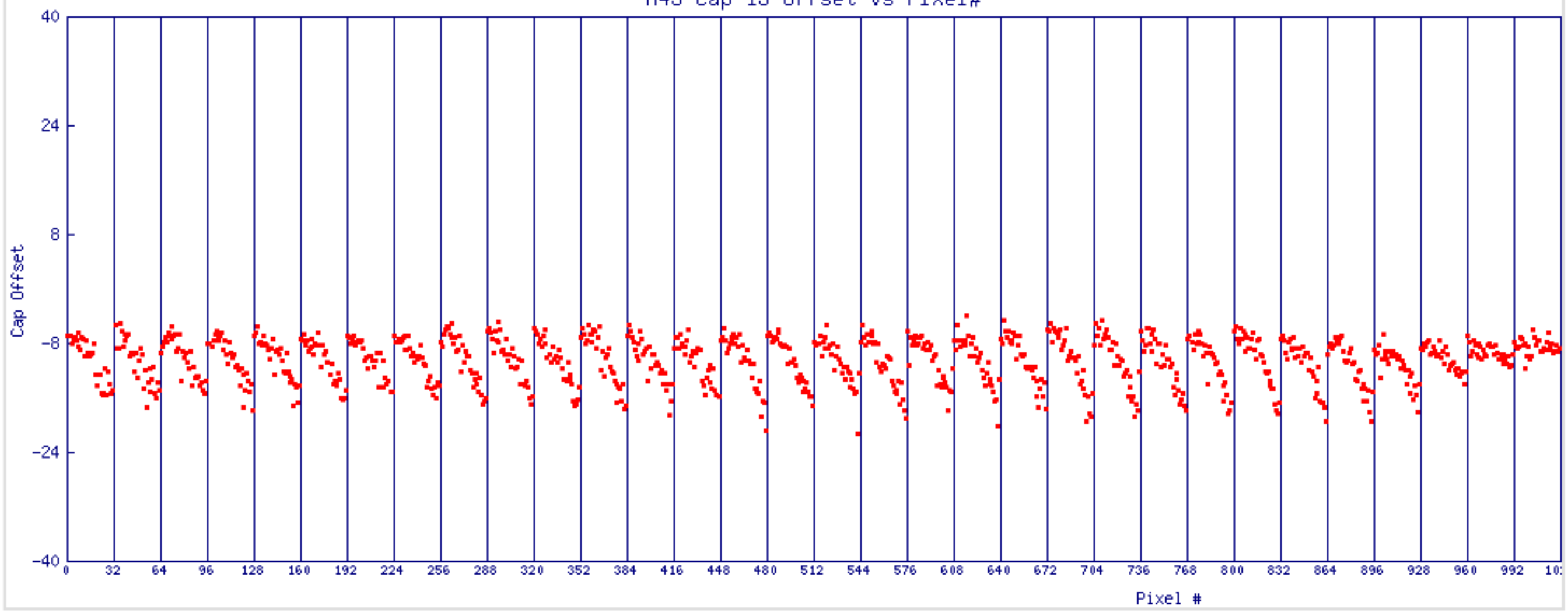


# H43 T40C Page 12

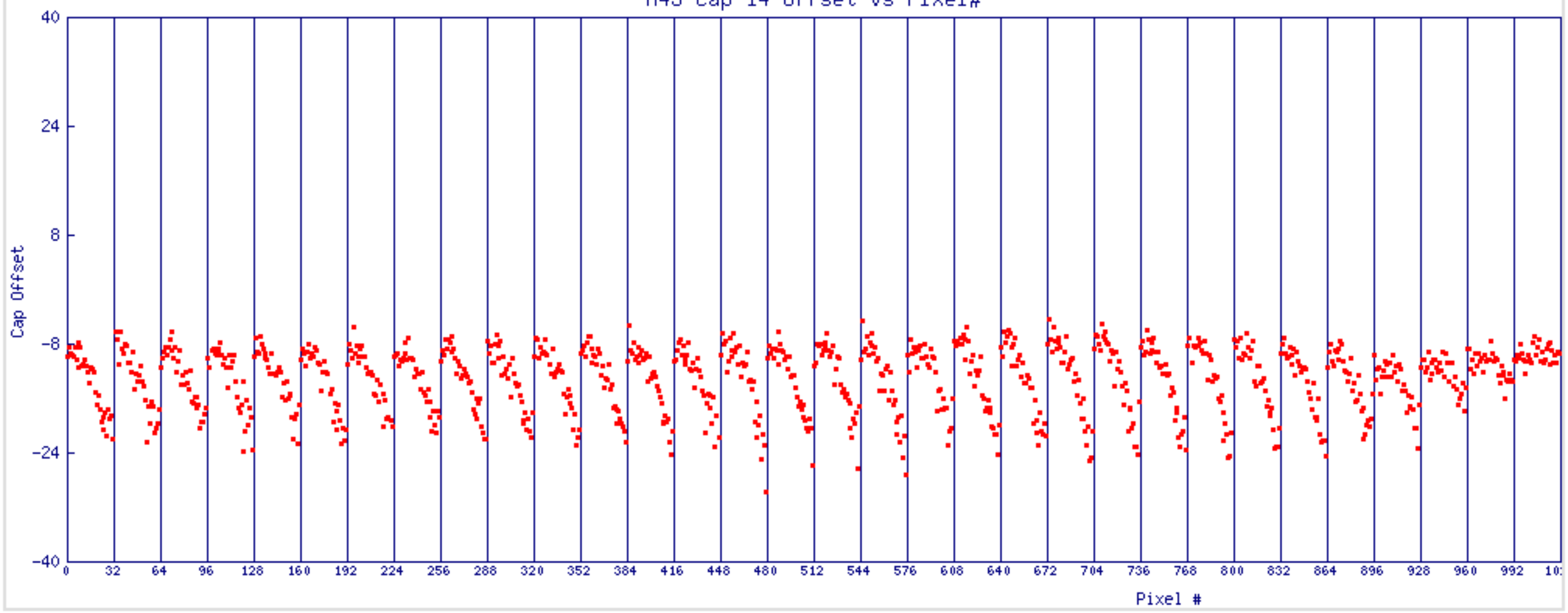
H43 Cap 12 Offset vs Pixel#



H43 Cap 13 Offset vs Pixel#



H43 Cap 14 Offset vs Pixel#



H43 Cap 15 Offset vs Pixel#

